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CONTROLS in maze part

A - ice blaster shot
S - fire blaster shot
Ctrl-A - Ice bullet rapid fire
Ctrl-S - Fire bullet rapid fire
Shift-A - ice missile
Shift-S - fire missile
Ctrl-<Arrow-Up> - jump
Ctrl-<Arrow-Left>- shift to the left
Ctrl-<Arrow-Right>- shift to the right
Alt-F4 - exit
ESC - go to main menu
Z - zoom-toggle
<Shift><Arrow Left/Right> - select objects from the pocket
<Space bar> - Activate the current object
TAB - map toggle
P - game pause toggle
H - call soldiers for help
E - Explode the Fire bomb

The mouse controls work in the maze. To move forward, place the mouse above the center crosshairs and press the left button. This will move you forward. Likewise, placing the mouse below the cross hairs moves you in reverse. The farther away from the center crosshairs, the faster you move. To move left or right, move the mouse to the left or right side of the screen (while pressing the left mouse button).

For joystick or Virtual IO support, go to the Options menu of Ice & Fire, and set the control to joystick or Virtual IO.

CONTROLS in fly through part

Space bar - fire missile

Arrow keys - motion control and turns

ESC - exit and go to the maze.

Z - zoom-toggle

Alt-F4 - exit

P - game pause toggle

Tab - map toggle

INSTALLATION

Place the CD into your CD-ROM drive. From the Windows Program Manager, Select FILE, and the RUN...

Then type X:\if\setup (where X is the letter representing your CD-ROM drive). Then follow the on screen instructions.

After installation, run the game by double-clicking on the Ice & Fire icon in Windows.

To run Ice & Fire, double click on the IF icon that was created in the program manager.

To run Ice & Fire with special options, run the IF_W.EXE from the Program Manager: File Run Command Line, and include any of the following special arguments:

IF_W.EXE /NO_SND - without sounds

IF_W.EXE /NO_INTRO - without intro.

Game story

An attack by an alien race forces the commander of Asteroid IF-1 to freeze everything on the asteroid- humans aliens, secrets! Now you have been selected as the frozen survivors only hope...

In Ice & Fire you are able to decide the course of action - fast paced shoot them up or a more methodical game of exploration and elimination. The game consists of two parts. In the first part, the fly-through, you can explore the mystical terrain of the asteroid. This has been shortened for the demo, but should give you the idea.

You are in search of eight unique space stations. IN the demo you encounter the third maze - the Power Station. Equipped only with your Ice & Fire blasters, you must uncover what lies within the icy crystals!

Misc.

If you have only 8 MB of ram, you need to be sure that your windows swap file (virtual memory) is set for at least 12 MB.

Check to see that smartdrive.exe has also been started in your autoexec.bat file.

Final Notes:

Ice & Fire currently runs under Windows 95(r) with all of the special features (DirectSound, DirectDraw, DirectInput, ect...)

Also Ice & Fire will be released for MacOS this fall, and for Sony Playstation in Spring of 1996.

Enjoy Playing, Have fun.

